



**BURG
WÄCHTER**

TRSE 10



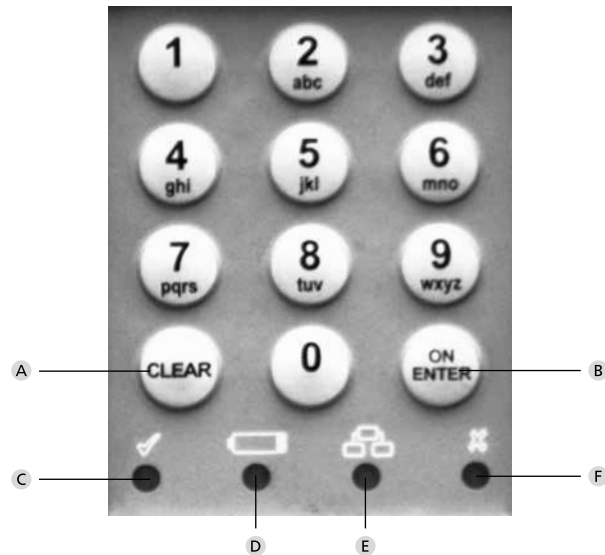
en Operating Instructions

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BURG-WÄCHTER KG
Altenhofer Weg 15
58300 Wetter
Germany

www.burgsecurity.com.au

Keypad



Buttons

- A Clear button**
Exit the programming mode
- B On/Enter button**
- C Confirmation light**
LED goes on when a valid opening code is entered and programming is successful.
- D Battery replacement light**
When this LED is on, please replace **all 3** batteries (LR6/AA/ 1.5V/ Alkaline).
- E Entry/programming light**
The LED goes on when the programming mode is entered. It goes off when the programming mode is exited again.
- F Denied entry/lockout light**
The LED goes on when an invalid code is entered or when the programming is incorrect. In case a wrong code is entered three times in a row, the lock is blocked for 5 minutes. During this time, the LED flashes. In this status, opening is not possible, even with a correct opening code.

Dear customer,

Thank you for choosing a BURG-WÄCHTER TRSE10 electronic safe. The TRSE10 is certified according to VdS class 1 and opening is possible both with fingerprints and using a Pincode. You have acquired a product which meets extremely high security requirements and developed and manufactured using the latest technology.

Important: Please read the entire User Manual before programming and store this User Manual at a safe place for future reference at any time you may need it.

We hope you will enjoy your BURG-WÄCHTER safe.

Important

In order to enhance the protection against intrusion, the following points should be observed:

- No personal data (e.g. dates of birth) or other data, for which a link can be derived from the code owner, should be used for coding.
- If the code is stored in writing, such document should be consistently stored safely, so that it is accessible only to the authorized persons.
- Attention: Any changes of the Pincode should be made with the safe door opened!
- When the locking system has been changed to another code, this new code should be tested with the safe door opened.

General

A Pincode and 10 memory slots for fingerprints are available for opening.

Pincode: 123456 (factory setting)

The Pincode has always 6 digits.

For fingerprint opening, **two** different fingers need to be used, which have to be dragged over the sensor successively.

When an action has been successfully completed, the green LED goes on.

Technical data

Number of Pincodes	1
Number of fingerprints	10
Blocking times	When a wrong code is entered 3 times, 5 minutes, subsequently 10 minutes after each wrong entry
Power supply	3 x MIGNON LR6/ AA/ ALKALINE
Permissible ambient conditions	-15 °C through +50 °C Up to 95 % rel. air humidity (non condensing)

Menu structure

The individual labels on the keypad indicate numerals and letters. Combinations of numerals and/or letters are used to program the individual functions. The initial letters of a programming procedure are composed as a combination of numbers (to facilitate their remembering). When using these explicit combinations, the individual submenus are opened.

Opening with Pincode

- Press „On/Enter“, the yellow LED (Entry/programming light) goes on.
- Enter the Pincode. The green LED (Confirmation light) goes on when entered correctly, the red one (Denied entry / Lockout light) when the entry is rejected.

Spin the handle clockwise to open the safe door.

Opening with finger

- Press „On/Enter“, the yellow LED (Entry / programming light) goes on.
- Move your 1st finger over the sensor.
The yellow LED goes off, the green LED (Confirmation light) goes briefly on when the finger is accepted, then the yellow LED goes on again.
- Move your 2nd finger over the sensor.
The yellow LED goes off, the green LED (Confirmation light) goes briefly on when the finger is accepted.

Spin the handle clockwise to open the safe door.

Access to the programming mode to change the lock settings

- Press „On/Enter“, the yellow LED (Entry / programming light) goes on.
- Type numbers 76 (**p**rogram **m**ode), the yellow LED goes off.
- Press „On/Enter“ and enter the valid Pincode.

When a valid Pincode has been entered, the green LED (Confirmation light) goes on briefly, subsequently the yellow LED flashes.

As long as the Entry / programming light is flashing, you are in the programming mode and you can perform various actions.

Actions in programming mode

Changing Pincode

- Type numbers 22 (change code), then press „On/Enter“.
- Type your new code (6 digits) and confirm with „On/Enter“.
- Enter your new code again and confirm with „On/Enter“.

The yellow LED (Entry / programming light) flashes during the whole process.
The green LED (Confirmation light) flashes in case of a successful change.

Leave programming mode by pressing the „Clear“ button twice.

Saving fingers

- Type numbers 23 (add finger), then press „On/Enter“. The yellow LED (Entry / programming light) will stay on.
- Move your finger over the sensor several times. During this, the yellow LED goes off whenever you have moved your finger over the sensor, until the Confirmation light goes on briefly.

If the yellow LED is flashing, as you are still in the programming mode.
Leave programming mode by pressing the „Clear“ button twice or proceed with saving an additional finger.

Having saved a finger, you can continue by saving additional fingers if the yellow LED is still flashing:

- Type numbers 23, then press „On/Enter“. The yellow LED will stay on.
- Move another finger over the sensor following the above indicated instructions. Leave programming mode by pressing the „Clear“ button twice.

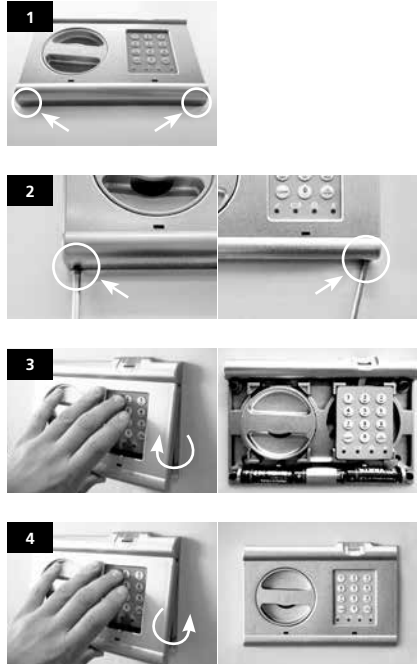
Deleting all fingers

- Type numbers 33 (delete finger), then press „On/Enter“.

The green LED (Confirmation light) flashes in case of a successful action.
The yellow LED (Entry / programming light) flashes during the whole process.

Leave programming mode by pressing the „Clear“ button twice.

Replacement of batteries



Batteries: 3x1,5V Mignon (LR6)

Disposal of batteries

Dear Customer,

Please help us avoid unnecessary waste. Should you intend to dispose of this device at any time, please remember that many components of this device contain valuable materials, which can be recycled. Please do not throw out the device as general waste, but rather obtain information on the collecting points for electrical waste from the responsible authority of your municipality.



The dustbin means:

Empty batteries or accumulators may not be disposed of in household waste. Please carry your batteries/accumulators to an appropriate shop or to a recycling yard of your municipality. Such return is free of charge and legally imposed.

Errors and changes reserved.



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